





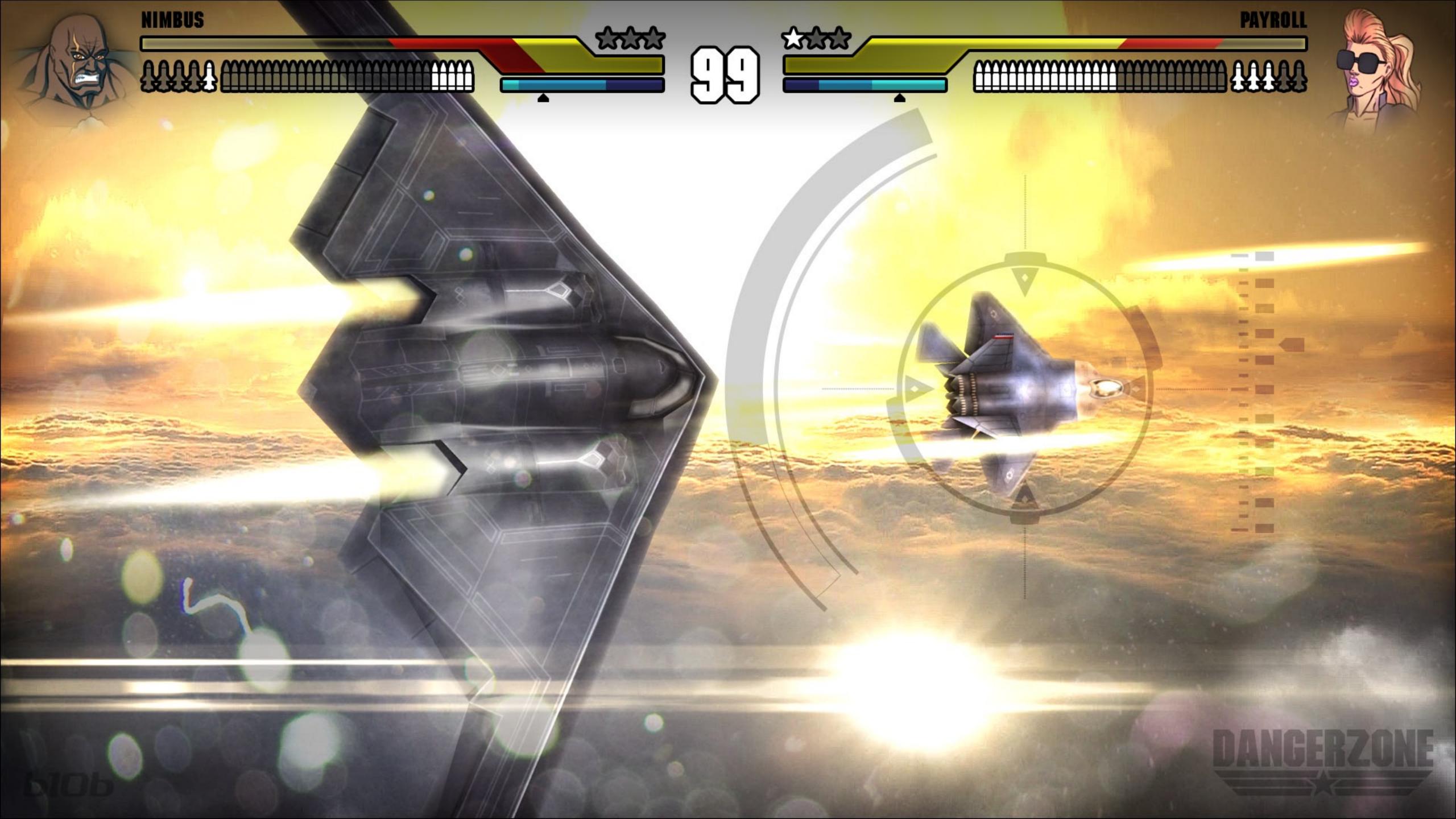
PRIMARY OBJECTIVE

Seven of the greatest fighter pilots are ready to do battle! Choose your hero and earn the right to challenge General "Knight" Bosin.

DANGERZONE is a head-to-head air combat game that combines Street Fighter II + Spacewar + Top Gun.

The game features 7 unlockable characters, an interwoven story arc, a mysterious villain, and dozens of multi-button-mashing combos for single and multiplayer action.

Developed for PC, OUYA & other Android + Controller microconsoles, DANGERZONE is set to recreate those late night play sessions from your childhood!





THE STORY SO FAR

The year was 2026. After six weeks of escalating sorties the Battle Of Cannikin began - a final attempt by Union forces to avoid total defeat. "Alpha Wing", lead by decorated General M. "Knight" Bosin engaged a superior Republic opponent.

At exactly 15:55 all contact was mysteriously lost ... satellite reconnaissance confirmed the entire Republic fleet had vanished. Victory was claimed, unchallenged, by the Union and Alpha Wing returned to their Navy Carrier.

But Knight was not among them.

Now, in 2029, after three years apart, the fractured remnants of Alpha Wing meet again. Summoned aboard a Corporate Carrier by a mysterious Executive, their new mission: to demonstrate the Corporation's deadly products in a high stakes tournament titled "DANGERZONE".









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ABOUT THE GREATORS

b10b[™] are a distributed indie game studio headquartered in the trees of Vancouver Island, Canada. We develop free to play social games with compelling arcade style gameplay at their core.

Members of our team have lead dozens of commercial web and mobile games for brands including Disney®, LEGO® & Star Wars™.

Established in 2010, b10b[™] has an organic structure enabling independent professionals to collaborate and coalesce!

WE ARE RUNNING OUR DANGERZONE KICKSTARTER IN JULY 2014

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